



## **Help Me 2 Learn Company: Celebrating 20 years!**

### **Happy New Years!**

January 1 marks the 20 year anniversary of the Help Me 2 Learn Company. We have really grown from the first course that we first published in January of 2000. Our first course was Letters & Numbers on CD-ROM.

I want to thank all of those who have had a part in building the great library of courses that we offer. My biggest thanks goes to Danny Glover (not the actor), who has been our primary game developer, artist, voice over (Scooter) and programmer. Many thanks to Christi O'Daniel who provided much of our voice over (Sissy and Lilly) and to Jenifer Charles (National Board Certified Teacher) who provides voice over (Penny) and phonics guidance.

Many thanks also to Tom Clark (Curly), Michael Charles (Buzz) Maureen Sheffield and Breanna Craig (Jo) for their voice over. There have been many others who have contributed voice over or other talents, thank you to all.

Most of all, I want to thank our many teacher, parents and school administrators who have been key to our success. Thank you for your support and testimonials. And thank you for the work you do to teach reading, phonics, math and many other subjects to your kids. I know that it is sometimes frustrating and hard work. Our hope is that we help you and your kids to learn a little faster, a little easier and with a lot more fun.

# Credits and Talents



## New Flash Update - Chrome Browser Fix

As you may know, most of the browsers will no longer support Flash as of the end of December 2020. We have taken this seriously and have been working to convert our titles into HTML5. This has been a huge job and we are a little over half way to go. We currently have about 80 percent of Games of Math 1 completed and expect to release it July 1. We then plan to work on Games of Math 3.

But it seems that there may have a solution for those of you who use the Chrome browser. This solution is free and easy to implement. It seems so good that you might want to start using it now because it eliminates all the screens you get when you start one of our Flash courses. The courses launch immediately. Our hope is that you will be able to run our Flash courses for years to come, or at least until we finish the conversions.

This is done with an extension to the Chrome browser called **Automated Flash Site Enabler**.

I found that there are some other extensions available, but I like this one because it is very easy to setup and use. Unlike some of the others, this does not collect your data.

I suggest that you test it, before implementing it to the whole school.

To install the **Automated Flash Site Enabler**:

1. Go to the Chrome webstore:

<https://chrome.google.com/webstore/category/extensions>

2. Search for **automated flash site enabler** - look for green circle with check (Lite)

3. Install

4. Open and add Url: [https://superstar.hm2l.com/\\*](https://superstar.hm2l.com/*) - save (you do not need to add your school identifier)

5. Use your Chrome browser to go to your Super Star Online site and open Games of Math 3 (or any of our courses that require Flash - those that do not have the tablet icon in the lower right corner of the course icon).

Please let me know how this works for you or if you have any problems. In my testing, it seemed like our programs run even faster than before and they sure are a lot easier to launch.

I will look for something like this for other browsers.

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## Home and Home School Users

Our web site for **home and home school** users is: <https://superstarphonics.com> . This site is called Super Star Phonics (though we do offer our math courses). From this site we offer a low cost, self-managed subscriptions with different bundles based on grades.

We also offer a download version of our courses for Windows or older MACs (Apple has made it almost impossible to download and install programs that don't come from their store).

Our bundle subscriptions are priced at \$4.95 per month (for 3 courses) to \$9.95 per month (for our super star family bundles that includes all of our courses). We offer a free trial of 7 to 10 days.

Our Help Me 2 Learn web site: <https://helpme2learn.com/> , is dedicated to school users.

You can also use the Chrome **Automated Flash Site Enabler**, but you would use: [https://superstarphonics.com/\\*](https://superstarphonics.com/*) as the URL.

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## Customer Testimonial

The following is a testimonial from one of our customers:

Super Star is one of my favorite educational game when I was 5 years old now I'm 15. My favorite characters in this game are Sissy,

Scooter, Curly, Jo, Buddy, Penny, Buzz and Lily.  
While I was playing the game, some of the games make me laugh.  
Some of the songs is the same tune as nursery rhymes.  
When i was playing the queen plural game, i like the part when they say tooth instead of the word teeth. I also like the part when the town is overflowing with words in the queen plural game.

- Osayuki

You can view other testimonials  
at: <https://helpme2learn.com/company/testimonials> .

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## 20 Year Anniversary Essay Contest

On January 1, 2020 the Help Me 2 Learn Company will celebrate our 20 year anniversary. We want you to help us celebrate, so we are starting a 20 year anniversary essay contest.

Our byline is: **"Your Kids will Love Learning with Super Star!"**

We want your kids to write an essay explaining how Super Star has helped them love learning.

The prize for the contest will be **\$50 to the kid** who writes the best essay and **\$200 to the class** of the student.

**The deadline for the essay is January 15, 2020.**

### **The rules are simple:**

1. The essay must be written by a student who is in the 6th grade or below. There is no minimum or maximum length required. We suggest no more than one page.
2. Parents and teachers can assist the student, but the essay must be substantially the work of the student in the student's own words.
3. The winner will be the essay that best expresses how Super Star has helped them love learning.
4. The Help Me 2 Learn Company will judge the entries and decide the winner. All results are final.
5. Do not enter the contest if the contest would violate your school, school district, or state laws.
6. All entries must be postmarked by midnight, January 15, 2020.
7. Please include contact information for the student or teacher of the student. Please include the grade of the student. Teachers may submit an envelope with multiple entries, if they wish.
7. The winner will be announced in our January 2020 newsletter.

### **How to submit your entries:**

You can fax entries to: 888-391-8415

You can email entries to: [dan@helpme2learn.com](mailto:dan@helpme2learn.com) (.pdf or .jpeg attachments - suggested)

You can text to: 760-419-7216

Mail entries to:

Attn: Dan Sheffield

Help Me 2 Learn Company

3944 ESCALA CV

OCEANSIDE, CA 92058

Be sure to include contact information and the grade of the student.

If you have any questions, please contact me at:  
[dan@helpme2learn.com](mailto:dan@helpme2learn.com)

We hope that this will be a fun activity for your students and class. We considered having a contest for specific grades, and we may do that at a later time. The grade of the student will be considered in the judging, along with the authenticity of the entry (in other words, entries that look like they were written by a parent or teacher may be judged lower).

We can't think of a better way to celebrate our 20 year anniversary than to hear from the kids that are learning to love learning using our software.

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## Past Newsletters

You can find our past newsletters  
at: <https://helpme2learn.com/company/news>

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